The City of Tea Tree Gully accepts no responsibility or liability in respect of injury, loss or damage suffered by any person whilst at its Centres.

Revised March 2016

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1. Interpretation/Definition

These Conditions of Play are separate to and are not to be confused with the Conditions of Play adopted by the City of Tea Tree Gully pursuant to Section 246 of the Local Government Act, 1999.

Day-to-day interpretations of these Conditions of Play shall be the responsibility of the Referee, Coordinator or Centre Management.

Appeals against interpretations may be lodged with the Recreation Centre’s Management.

The term “Members” refers to players, volunteers, coaches, spectators, media, officials, administrators, staff, teachers and parents.

An “Independent Panel” is comprised of a combination of a Sport & Recreation Officer or The Manager of The City of Tea Tree Gully’s Recreation Centres or an independent Senior Referee or an independent person not involved with the original investigation.

1.0 Playing Area, Equipment and Personnel

a) The Playing Area

The overall dimension of the playing area shall be determined by the Stadium size.

b) Penalty Shot

A penalty kick shall be taken from a point 0.6 metres (2’0”) outside the goal area semi-circle directly in line with the centre of the goal.

c) Goal

The goals shall be placed on the goal line and located centrally in the area. The minimum size of the goals shall be 2.5 metres wide by 1 metre high and the nets shall be affixed to the goals in such a manner so as to trap the ball and prevent it from rebounding off any solid obstruction.

d) Centre Mark

The centre mark shall be made at the intersection of half the length of the playing area and in line with the centre of the goal opening. the game will commence from this point and will recommence in the event of a goal being scored or to start the second half of play.

e) The Ball

The ball shall be a suitably inflated Size 5 soccer ball (size 4 for junior games) supplied by the Centre.

f) Number of Players

A team shall comprise of 5 players, one of whom shall be the Goal Keeper. Substitution of the Goal Keeper with an off-field player may only be made at half time except in the case of injury or late arrival. This will be done with the co-operation of the Referee.

Team envelopes must be completed fully before each game and should contain the following:
• the players participating in the match
• The envelope must also contain the match fees for all players taking part.

All the above points are important for the Centre recording details and fines at the discretion of Management can be imposed for lack of basic information, etc.

To affect a field player substitute the incoming and outgoing players must change at the same point in their team's defensive half. The incoming player must not enter the playing area until the outgoing player has left.

**Note:** Failure to abide to this rule will result in an indirect free kick to the opposition.

g) Players Uniforms and Equipment

Four players of a team shall be dressed in uniform shorts, shirts and socks.

1.0 Goal Keepers may wear tracksuits, which distinguish them from all other players, including opposition.
1.0.1 Shorts are not to have open pockets or pose any risks to other player’s safety.
1.0.2 Only school sports shorts with zips are accepted provided the pocket is fully closed.
1.0.3 Players shall not wear any equipment which may constitute a danger to other players.
1.0.4 All players are to wear shin guards that are to be restrained by full-length socks.
1.0.5 Approved footwear shall be worn without rigid hard soles, bars or studs.
1.0.6 All jewellery is to be removed before taking the court the only exceptions being Medic alert bracelets and wedding rings which are to be taped over.

1.1 Referees

A Referee shall be appointed to officiate in each game and his decisions for the duration of the game shall be final. The Referee has the discretionary power to consult the off-field Referee (Senior Men’s competitions only) if he deems it necessary. The off-field Referee has the power to bring to the notice of the officiating Referee instances of blatant bad conduct, which have taken place behind play. In the event of the Referee being injured during the game, the clock will be stopped by the off-field Referee who will take over if necessary. When this occurs for games with only one referee the game will be abandoned and rule 17.6 applies.

2.0 Rules of Play

Note: Team Delegates/contacts are to make players aware of the Rules and Conditions of Play. It is most important that players are aware of the differences between Five-A-Side Soccer and the “full” game and that Referees, due to local conditions, have to be firmer than most players are used to. Please help by making players aware of the difference.

2.1 Start of Play

2.1.1 The Team occupying the northern end of the stadium will take the kick.

The Team kicking off will kick the ball from the Centre mark after a whistle from the Referee. The ball may be kicked in any direction to start play; opposing players must be 2 metres (6'0") from the centre mark and all players must be within their own half of the playing area.

**Note:** A goal may be scored direct from the kick off.
2.1.2 The game shall be restarted in the same manner as after a goal is scored (see 1.4)

2.2. Ball In and Out of Play

The ball shall be deemed to be in play at all times from the start of the game unless:
(a) The ball rises above the marked line
(b) The ball has crossed the goal line
(c) The Referee has given the signal for full or half time
(d) The game has been stopped by the Referee (or off-field Referee)
(e) The ball goes out of the playing area

2.3 Ball Above Designated Height

The Referee shall have sole discretion of marked height, which is a line around the building level with the top of the doorframes.

Note: The heading of the ball is not allowed

2.4 Scoring

A goal is scored when the whole of the ball has crossed the goal line between the goal posts and under the cross bar. A goal is not allowed if the ball was last played by a player of the attacking side whilst within either goal area. A goal may not be scored by the goal keeper directly into opposing goals.

2.5 Duration of the Game

2.5.1 The duration of the game shall be two equal halves of 15 minutes
2.5.2 Times may only be extended in either half to allow the taking of a penalty kick
2.5.3 There will be no half-time interval
2.5.4 Deliberate and flagrant time wasting shall be penalised by an indirect free kick (4 seconds to play ball)
2.5.5 Game times may be altered for cup rounds.

2.6 Offside, Throw Ins, Goal Kicks, Corner Kicks

There are no off sides, throw ins, goal kicks or corner kicks.

2.7 Goal Keeper

2.7.1. The Goal Keeper may return the ball into play by any type of throw as long as the ball travels within the law concerning “high ball”. He can return it to play by kicking the ball off the floor.

Note: Throwing the ball out by bouncing it forcibly into the playing area or drop kicking the ball is deemed dangerous and unsportsmanlike conduct.

Indirect free kick.

2.7.2. If the Goal Keeper leans outside his area to play the ball outside the confines of his area, he shall be deemed to have handled the ball resulting in a penalty.

2.8 Free Kick

When a player is taking a free kick, whether direct or indirect, all opposing players must be at least 2 metres (6'0") from the ball until it is in play.
Note: When an opposing player blocks the ball while infringing the above rule, the kick will be retaken unless it bounces to the advantage of the recipients of the free kick. Persistent infringements of the above rule are a cautionable offence.

2.9 Penalty Kick

A Penalty Kick shall be taken from the penalty mark and except for the defending Goal Keeper, no other player may enter the goal area. The Goal Keeper shall not move his feet off the goal line until such a time as the ball has been struck by the player taking the penalty kick. If the Goal Keeper saves the ball after infringing the rule, the kick will be taken again. All players other than the Goal Keeper shall stand behind the player taking the kick. Note: If a player misses a penalty kick the ball is returned to the goal keeper.

2.10 Returning the ball to the Goal Keeper

A player receiving the ball from his Goal Keeper may not return it directly to his Goal Keeper until the ball has been played by any other player on the playing area.

2.11 Play Within the Goal Area

No player is permitted within the goal area except the Goal Keeper. Referees will distinguish between accidental and intentional entry into or egress from the goal area. Only deliberate actions where the player plays the ball or attempts to play the ball will be penalised.

Note: A player deliberately playing the ball in the opposing teams’ goal area will be deemed of dangerous play, which will result in an automatic yellow card. Continuous infringement will result in a red or black card.

2.12 Use of Appurtenances

No player may support himself by using the surrounds of walls of the stadium or use them to gain momentum or leverage.

3.0 Uniforms

Three weeks grace will be allowed at the commencement of each season for players to procure “team” uniforms. Top colours are to be consistent throughout teams and shorts with zips, fasteners or any other objects considered to be a risk to other players are not allowed. Bike pants are allowed.

All players (including goal keepers) must wear
- Full length socks
- Shin guards completely covered by socks
- Shorts with no open pockets – zip pockets must be fully closed
- No jewellery

Exceptions: Medic Alert bracelet and wedding rings but must be taped over.

4.0 Registration

4.1 Team members must be registered with their team on the date of the respective players’ third match of the season. Confirmation of registration is by payment of the correct fee.

4.2 Registration ceases at the end of any one season.
To facilitate any Club that has two or more teams in the same grade, interchange of players will only be allowed for the first three games of any one season.

5.0 Eligibility of Players

5.1 Players will only be permitted to play for the team or club they have registered for that season unless a clearance in writing is obtained from the contact of the club last played for. Clearances between seasons are not required.

5.2 A player is entitled to only one clearance per season.

5.3 No player shall be eligible for any finals or cup matches unless that player has previously participated in at least three matches in regular competition in that season.

6.0 Illegal Players

6.1 Illegal players will be defined as the following:

- Not registered on the date of their third match
- Failing to pay the appropriate admission/team fee
- Non-observation of transfer regulations
- Playing for more than one team within the same program
- Non-qualification for final’s matches
- Playing whilst under suspension
- Playing under an assumed name
- Playing an “over-age” player (Junior competitions only)

6.2 The penalty for playing illegal players is automatic forfeiture of that match or matches in which the offence occurred. A player playing under an assumed name, or a coach playing a player under an assumed name, will be reported for misconduct. The team shall lose ALL premiership points gained up until the time at which the offence was discovered.

7.0 Rule Infringements – Interpretations & Penalties

7.1 Ball Above Marked Height

Indirect free kick against offending team from where the ball was last played.

The ball rebounding above “marked” height from the barricade, wall, goal post, cross-bar or other obstruction, does NOT constitute high ball, the Referee should signify this by loudly calling “Play on”.

7.2 Goal Keeper Throwing Above “Marked Height”

Indirect free kick against offending Goal Keeper from a point 2 metres (6’0”) outside the goal area, at a point of exit of the ball from the area.

Note: It is appreciated that some Goal Keepers with arm fully extended would be above marked height. This is acceptable as long as the ball travels downwards.

7.3 Obstruction / Heading the ball
Indirect free kick

7.4 Using Appurtenances as Supports or Leverage
Indirect free kick.

7.5 Attacking Player in Goal Area (See Rule 2.11) or Attacking Player Deliberately Running Through The Goal Area Without The Ball
Goal Keeper Ball

7.6 Defending Player In Goal Area or Goal Keeper Outside Goal Area (See Rule 2.7)
Penalty kick against offending team.

7.7 Handling the Ball
Any player intentionally handling the ball shall be penalised by a direct free kick. this does not apply to the Goal Keeper within his own area.

Note: A player is deemed to have handled the ball when there is definite movement of the hand (or arm) towards the ball or the player gains an advantage when his arms are not positioned relatively close to his body when the ball strikes him.

7.8 More Than Five Players on the Playing Area (See Rule 1.6)
Indirect Free kick at the point of substitute entry

7.9 Ball Goes Out of Playing Area
Indirect free kick against the offending team at the point of exit of the ball.

7.10 Playing Ball When Player on the Floor
Indirect Free Kick

7.11 All Direct and Indirect Free Kicks
No free kick shall be taken within 2 metres (6’0”) of the goal area except for a penalty kick (see Rule 2.9)

Note: Referees will only shout “one kick” for direct free kicks, players will assume they have “two kicks” unless the Referee notifies otherwise.

8.0 Infringements and Penalties

8.1 Charging an Opponent
Direct free kick against offending team.

8.2 Tripping an Opponent
Direct free kick against offending team.

8.3 Pushing an Opponent
8.4 **Kicking of Striking an Opponent**  
Direct free kick against offender.

8.5 **Foul and Abusive Language directed at any other Person**  
Direct free kick against offender.

8.6 **Dissent or Persistent Infringement of Rules**  
Direct free kick against offender.

8.7 **Jumping at an Opponent**  
Direct free kick.

8.8 **Playing in a Dangerous Manner**  
Indirect free kick.

Note: Whilst the above listed penalties apply to the various offences, it must be made quite clear to players that the Referee has the authority to go outside these penalties should the circumstances warrant further action, especially for aggressive play, timing of tackles and persistent infringement of rules. Whilst each week is a separate match, players who persistently infringe the rules and bring dispute to the Centre will face disciplinary action.

9.0 **Warnings – Disqualification – Suspension and Send-Offs**

9.1 **Yellow Card**  
Shown to the player indicating a firm warning for misconduct. Players are permitted one (1) warning only for any form of misconduct.

9.2 **Red Card**  
Shown to the player indicating suspension from the game for a period of 2 minutes (no replacement player is allowed for this period)

*Note: A player does not have to receive a Yellow Card before receiving a Red Card.*

9.3 **Black Card**  
Shown to a player indicating a send off for the duration of the game (no replacement allowed)  
A Black Card send-off carries and automatic **ONE GAME SUSPENSION**, however, Management reserves the right to impose heavier penalties (see Rule 11.0)  
*Note: A player does not have to have received a Yellow or Red Card before receiving a Black Card.*

**Offences to Dictate a Black Card**

- Continued misconduct having already received a Red Card
- Kicking
- Striking
- Spitting
• Foul & abusive language to players, spectators, Referees or Centre Employees

9.4 Accumulated of Cards

• Three Yellow Cards or Two Red cards in separate matches constitute a ONE match suspension.

• One Yellow Card and One Red Card in same match constitutes a ONE match suspension.

• One Yellow card in separate match plus One Yellow card and One Red card in same match constitutes a TWO match suspension.

• Two Yellow cards and One Black card in separate matches constitute a TWO match suspension.

• One Yellow card, One Red card and One Black card in the same match constitutes a THREE match suspension.

Players will be told on any suspensions incurred by the above rule. A referees report MAY result in heavier penalties.

10.0 Referees

10.1 Refrain from penalising when you are satisfied that by doing so you would give the advantage to the offending team.

10.2 Referees should distinguish between accidental and intentional entry into or egress from the goal area. Only deliberate actions, where the player seeks to gain advantage should be penalised. Accidental entry or egress should be ignored providing that the player, unless injured, leaves or returns to the goal area immediately.

10.3 Be consistent and firm in dealing with the following offences because within the confines of small bounded, non-resilient areas such play can be highly dangerous:

• Heavy tackling
• Charging
• Slide tackling, and
• Playing whilst another player has fallen over and trapped the ball

10.4 Ensure that no player wears any equipment that may constitute a danger to other players.

10.5 Five-A-Side Soccer, because of its speed, demands a high degree of concentration. Be prompt and firm in your decisions and clear and consistent in your interpretation of the laws. By doing so, you can enjoy the game and earn the respect of the players.

10.6 Referees may report members, including players, team officials, supporters and spectators if, in their opinion, they display any form of misconduct, which brings the games or the Centre into disrepute.

11.0 Misconduct and Penalties
11.1 All members including players, coaches, volunteers, spectators, media, officials, administrators, staff, teachers and parents will abide by the City of Tea Tree Gully Recreation, Arts and Aquatic Centres Code of Conduct (copies available at Reception).

11.2 All members may be reported by any stadium official for any breach of the Code of Conduct.

11.3 Any player receiving a disqualifying foul from the remainder of the game, or whose conduct is deemed inappropriate, may, at the discretion of the match officials Referee’s Coordinator/Management also include a one-week playing suspension and a one-week suspended penalty form all competitions conducted at City of Tea Tree Gully Recreation Centres (Black card). This does not include byes, forfeits, no game weeks or season breaks. Players will be advised in writing of their re-commencement date.

*A player may be disqualified for:*

- Abusive, threatening or foul language towards referees, players, spectators
- Dissent towards a referee and disputing referee calls
- Unduly rough play, or continued rough play
- Intimidating gestures or actions towards referees, players, spectators
- Any action considered not in the spirit of the game
- Equipment abuse
- Any breach of the Centres Code of Conduct or Conditions of Play.

11.4 A Referee may send a player off without warning (i.e. striking/kicking etc). When a Referee feels the incident for which the player has been disqualified required a penalty other than a one-week suspension, the Referee must submit a full written report of the incident to centre Management.

11.5 Once a disqualifying foul has been called the offending player must leave the vicinity of the court.

11.6 Any player reported for misconduct whilst in the facilities of the Centre or Council owned land at anytime for soccer orientated incidents are liable to a Centre Management inquiry. Action may be taken at the discretion of Centre Management.

11.7 Once a player has been reported the player will be ineligible to participate in any activities at the City of Tea Tree Gully Recreation Centres and not enter their grounds until an outcome from Management has been reached.

12. **Team Penalties**

12.1 A team shall be held responsible for the conduct of its members, officials and spectators whilst within the centres, their grounds and council owned land.

12.2 When a game is abandoned due to a teams conduct and the non-offending team is ahead, the score at the time of stoppage shall stand. If the non-offending team is behind, the game will be awarded in their favour and the score will be recorded as 2 – 0.

12.3 A team whose players, whether they be individual players, different players on each occasion or the team as a whole, continually breach conduct rules (as covered earlier in Condition of Play 11.3 & the Code of Conduct) may, at the discretion of Management by withdrawn from the competition.
13. **Protests and Complaints**

13.1 Complaints arising as a result of any circumstances or breach of the code of conduct shall be dealt with in the following manner:

(i) Referred to the Referee Coordinator or
(ii) Lodged in writing to the Centre Management within four working days or
(iii) By completing a ‘Customer Complaint” form, available at reception. Forms are to be lodged within four working days of the incident.

14. **Player Reports & Management Inquiries**

14.1 After receiving a report or complaint a management inquiry will be conducted. The purpose of the investigation is to establish what occurred and, if so, what action should be taken to resolve the matter.

14.2 Management will contact any members that have been reported for misconduct after receiving the report.

14.3 Where a junior player is involved the offence shall be reported to the parent/guardian. Where a player playing for a school team is involved, the offence shall be reported to the school.

14.4 The report/complaint will be dealt with by/in;

- Interviewing both parties separately
- Interviewing all relevant witnesses
- An impartial and confidential manner, with accurate records kept of the process
- Suspension periods may apply (see appendix Penalty/Suspension Guidelines).

14.5 The Management of the Recreation Centre shall have the right to impose penalties for infringements where such penalties are not already contained in these Conditions of Play.

14.6 If a suspension period applies the player will be notified in writing and/or of the outcome of the investigation. Members who appeal suspension periods are ineligible to participate in any activities at The City of Tea Tree Gully’s Recreation Centres until an outcome has been reached.

14.7 Once a Member has been suspended, the Member will be suspended from all activities at The City of Tea Tree Gully’s Recreations Centres and must not visit any City of Tea Tree Gully Recreation Centre facility or their grounds.

15. **Appeals**

15.1 The member who has been reported has the right to appeal the decision of the management inquiry. Appeals are to be lodged in writing within four working days of the date of management’s letter notifying the result of the inquiry.

15.2 An independent panel not involved with the original investigation will conduct the appeals.

15.3 Parties/individuals must include valid grounds for the appeal. This includes when management decision is at fault in matters of procedure, bias or fairness, if other witnesses have come to light, or when information is to be provided.
15.4 Management will endeavour to organise the appeal process as soon as reasonably practicable, along with notification of the decision. Members are not permitted to participate in any activities at The City of Tea Tree Gully’s Recreation Centres whilst the appeal is taking place.

15.5 Appeals should be addressed to;
   The Manager
   City of Tea Tree Gully Recreation, Arts & Aquatic Centres
   P.O. Box 571
   Modbury S.A. 5092

16.0 Amendments and Clarification of Rules

16.1 Due to the playing area being small and bounded with a non-resilient surface, the following offences are deemed as highly dangerous play and are penalised with a direct free kick.

   - Heavy tackling
   - Charging (even shoulder to shoulder)
   - Sliding tackles
   - Tackling from behind, and
   - Playing the ball when player is on the floor

   Persistent breaches of this type of tackling will be enforced with time suspension or total suspension from the game. Also deemed as highly dangerous play is where a player takes a “full blooded” kick at a ball, which is in the possession of a player.

16.2 The Referee will have the discretionary power to consult an off-the-field Referee/Observer if he deems it necessary to cover behind the play incidents.

16.3 It is in the interest of all players to realise that the Referee has the power to go outside the penalties listed in the rules should circumstances warrant severe action and quote as an example an award of a penalty for a professional foul.

16.4 Referee/Match Observers have been instructed that if, in their opinion, derogatory racial abuse is directed from player to player via or among spectators in an attempt to upset or take advantage of any given situation, the Black Card will be shown to the offender and be a reportable offence to the Management.

16.5 If a team has been reduced to three players or less because of injury or disciplinary send-offs, this does not mean that the ‘forfeit rule’ applies. The match remains live.

16.6 All suspensions for misconduct will be in the form of matches.

16.7 A forfeited game carries a five to nil (5-0) score for the other team.

16.8 Teams will not be allowed to register new players in the last five weeks of the season in order to strengthen title or cup prospects. If new signings are required due to injuries or defections, written applications must be made to the Soccer Coordinator or Management listing unavailable or injured players and stating a valid case for such signings. Consideration will then be given on that basis.

16.9 In questions of law the Referee’s decision is final.

17.0 Forfeit Fines/Withdrawals/Abandoned Games
Any team finding it necessary to forfeit any scheduled fixture shall notify the Burragah Recreation Centre on 8397 7434 or Turramurra Recreation Centre on 8397 7433.

17.1 There are two types of notification: an unnotified forfeit which is less than 24hrs notice and a notified forfeit, which is more than 24hrs notice. The fines for forfeiting are printed on the rear of the current program.

17.2 Fines are payable within 7 days and the non-forfeiting team will be awarded a five to nil (5-0) win. Teams not paying fines within the period will be withdrawn from the competition until fees are paid.

17.3 If a team does not have four players ready to commence play at the scheduled starting time the non-offending team shall be awarded one goal for every elapsed minute until the fifth minute. The non offending team is awarded a five (5) to nil (0) victory. Any team arriving for a scheduled fixture with three or less players and not completing the fixture will be fined the unnotified forfeit fine payable within 7 days. This fine may be avoided if the offending team can raise a scratch match. The opposing team is awarded a five to nil (5-0) victory, but must still pay regulation match fees, if they play a scratch match.

17.4 Any team forfeiting three times in any one season will be considered for suspension from the competition. Any team not paying the above fines in the allotted time will also come into consideration for suspension from the competition.

17.5 Any team withdrawing from the competition will be required to pay a two notified Forfeit fines.

17.6 In the event of referee unavailability or water on the court, games will be abandoned and the result will be awarded a 1 – 1 Draw.

18. Rules relating to League or Champions Cup finals matches

18.1 Game rules are identical

18.2 Times to be adjusted to suit local conditions.

18.3 Players sent off (Black Card) during any League or Champions Cup finals round will miss the rest of that competition.

18.4 The best of five penalties will be taken in the event of a draw. (For Finals only)

18.4 A player must have played 3 games during the League season and be registered before finals rounds commence to be eligible to play in any League finals or Champions Cup finals match.

Extraordinary Conditions of Play Governing Junior Indoor Soccer

1.0 This competition is an affiliated “Aussie Sports” competition governed by the Junior Sports Policy.

1.1 Poor sporting behaviour on the part of players, spectators or coaches
Will not be tolerated.

1.2 Age Groups
9 & Under years of age as at the ending date of the competition.
11 & Under years of age as at the ending date of the competition.
13 & Under years of age as at the ending date of the competition.
15 & Under years of age as at the ending date of the competition.
17 & Under years of age as at the ending date of the competition

1.3 An over age player is ineligible to play in a lower age group. Players must participate for the age category appropriate to their date of birth.

1.4 9, 11, 13, 15 and 17 & Under divisions will play as per the Standard Indoor Soccer Rules

**Extraordinary Conditions of Play governing Mixed Soccer**

2.0 Teams shall consist of five players, a goalkeeper of any gender plus two men and two women on court.

2.1 When making substitutions a male must substitute a male and a female must substitute a female. The goalkeeper can be substituted by any gender.

2.2 All players are to wear shin guards.

2.3 Players should be 17 years of age and above as of the starting date of the Competition.

**General**

3.0 The City of Tea Tree Gully, in accordance with The Australian Sports Commissions Guidelines recommends that all female players should seek professional medical advice if they choose to play sport whilst pregnant at any of The City of Tea Tree Gully’s Recreation Centres.

4.0 Bleeding (Blood Policy)

When **BLEEDING** occurs play **MUST STOP IMMEDIATELY**. The player concerned must leave the court until the bleeding has stopped and the wound securely covered. The player may not return to the court until the bleeding has stopped and contaminated clothing has been changed. (Replaced clothing may be of any colour/style). The player may then be substituted back onto the court.

The cleaning of equipment and surfaces, which have been contaminated by player’s blood, are the responsibility of the player and / or their team.
## Penalty/Suspension Guidelines

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<td>**</td>
<td>black card</td>
</tr>
<tr>
<td>Equipment abuse 2nd degree</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Spitting</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Harassment</td>
<td>Defined by the code of conduct or personal threat</td>
<td></td>
<td></td>
</tr>
<tr>
<td>1st degree</td>
<td>2 weeks/2 weeks suspended</td>
<td></td>
<td></td>
</tr>
<tr>
<td>2nd degree</td>
<td>26 weeks to life ban / reported to authorities</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

** Please refer to netball bylaws

### SOCCER – Accumulation of Cards

| Three Yellow cards (separate matches) | One match suspension |
| Two Red cards (separate matches)     | One match suspension |
| One Yellow card & One Red card (same match) | One match suspension |
| One Yellow card then One Yellow card & One Red card (in two matches) | Two match suspension |
| One Yellow card then One Yellow card & One Black card (in separate matches) | Two match suspension |
| One Yellow card, One Red card & One Black card (in same match) | Three match suspension |

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## Category B Offences

<table>
<thead>
<tr>
<th>Reckless/without intent</th>
<th>Reckless caused injury</th>
<th>Intentional</th>
</tr>
</thead>
<tbody>
<tr>
<td>Tripping (soccer refer to bylaws)</td>
<td>4 weeks</td>
<td>10 weeks</td>
</tr>
<tr>
<td>Tunneling</td>
<td>4 weeks</td>
<td>10 weeks</td>
</tr>
</tbody>
</table>

| Adopting a fighting attitude (Attempted striking) | 26 weeks to life ban |
| Undue rough play       | 2 weeks - 4 weeks | 10 weeks | 26 weeks |

<table>
<thead>
<tr>
<th>Striking</th>
<th>Reckless/without intent</th>
<th>Reckless caused injury</th>
<th>Intentional</th>
</tr>
</thead>
<tbody>
<tr>
<td>Push/man handling</td>
<td>4 weeks</td>
<td>10 weeks</td>
<td>26 weeks</td>
</tr>
<tr>
<td>clenched fist/head butt/elbow</td>
<td>26 weeks to Life ban</td>
<td></td>
<td></td>
</tr>
<tr>
<td>Malicious blows</td>
<td></td>
<td>Life ban</td>
<td></td>
</tr>
<tr>
<td>Strike in retaliation</td>
<td></td>
<td>26 weeks - Life ban</td>
<td></td>
</tr>
<tr>
<td>Kicking</td>
<td>6 weeks</td>
<td>26 weeks</td>
<td>Life ban</td>
</tr>
</tbody>
</table>

| Mélée                   | Team warning - team withdrawn from competition |

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**Please refer to netball bylaws**

### Participating whilst suspended/Breach of suspension plus 26 weeks

For 2nd time offenders suspension periods are doubled

For 3rd time offenders + 26 weeks to life ban depending on severity of offence

A suspended penalty of equal time should be issued with all offences

Any team that does not cooperate with management enquiries will be withdrawn from the competition